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AVAILABLE NOW · CONTRACT OR FULL-TIME

I build **content factories**: pipelines where code, generative AI and analytics do the volume and a human makes the calls. Since May 2026 I've built the content system of a Web3 chess platform — **15 accounts on 10 platforms, 330+ publications in a peak week** — with boards rendered from code and every puzzle mathematically verified before publishing. Since September I also run content for an AI app marketplace. I ship products too: a SaaS with two payment rails, Telegram bots with CRMs, a deployed coaching app.

1.23M	4.87M	330+	561K	29–38%
BEST REEL, ORGANIC VIEWS	REEL VIEWS, MAY–AUG 2026	PUBLICATIONS / PEAK WEEK, 10 PLATFORMS	VIEWS / WEEK AT PEAK	OF SITE'S NEW USERS ATTRIBUTED (GA4)

EXPERIENCE

2026 — NOW

ChessPoint — SMM & Creative Producer · Web3 chess on TON, core market India

- Built the content system from May: production pipeline, 15 accounts on 10 platforms, weekly analytics to investors. Publication log 38 → 333 entries a week; main Instagram 1,568 → 4,369 followers.
- Built a code-rendered puzzle engine (Node.js, Lichess DB, Stockfish, Playwright, ffmpeg): every position proven correct — mate in exactly N, single solution — before it ships. 389 cards, 100 videos.
- One deliberately primitive reel format re-published three times pulled about 2.65M views on an account then under 4K followers; record reel 1,229,430 organic views.
- Playable pre-landers (arcade / Mortal-Kombat / stage) lifted session time from 43 s to 4.1 min; puzzle-first tournament funnel converted 54% vs 27% baseline.
- Automation in production: custom Telegram autoposter with reaction seeding and evergreen reserve, comment auto-replies, LLM DM bot, AI streamer persona account.

SEP 2026 — NOW

Zibby — SMM Lead & Producer · AI app marketplace, US & Europe

- Pitch to offer in 3 days: a 29-page strategy, 13 vertical videos in 8 styles from one codebase, 247 six-second loops for catalog pages that had no video.
- Content operation from scratch: niche accounts on Instagram, TikTok, YouTube and X, an AI-labelled host, a publishing desk, Remotion reels as template + data; 17 mini-apps from open-source repos in the catalog.

MAY — AUG 2026

WOWFLOW — founder & builder · wowflow.space

- AI image/video generation board with API. Next.js, Vercel, Supabase; card (Robokassa) and crypto (CryptoBot) payments. 124 commits, live in production.

APR — AUG 2026

KudaBali — builder · Telegram event-listing bot

- Autonomous scraping + LLM classification into 23 venue categories; 11,705 records processed over four months on a VPS.

2026

Client & independent work — KRASSEA · oldschool-fit · SHKAF · Sovenok

- KRASSEA (yacht charter): Telegram catalog bot with AI-matching tags and manager routing; Next.js + Supabase CRM with shareable fleet pages.
- oldschool-fit: deployed coaching app — Supabase RLS, realtime chat, vertical-video player. SHKAF: GPT-Image ingestion pipeline turning garment photos into catalog cards, attributes measured from pixels at zero API cost. Sovenok: AI journaling companion with a finished go-to-market strategy.

SKILLS

Content systems: multi-channel distribution, format design, hooks, funnels, weekly analytics & investor reporting, Metricool, GA4.

Generative & production: GPT Image, Seedance, Kling, Higgsfield, ElevenLabs; HTML→headless Chrome→ffmpeg rendering; Remotion; Playwright.

Engineering: Node.js, Python, Next.js, Vercel, Supabase, Telegram Bot API, Docker, VPS ops, Claude Code (advanced, custom skills & MCP).

WORKING STYLE

Honest attribution: streamer-driven traffic is reported as not mine; correlation is never sold as causation.

Volume through systems, not headcount — the 41st variant costs nothing.

LANGUAGES

English — professional working. Russian — native.

Portfolio with playable work and source data: fukfaku.space · Every number here comes from Metricool / GA4 exports, product database counts and project files (Nov 2026).